

Sorr Wavelength Integral Field Spec

High resolution in three dimensions with SWIFT and PALM3K

Fraser Clarke

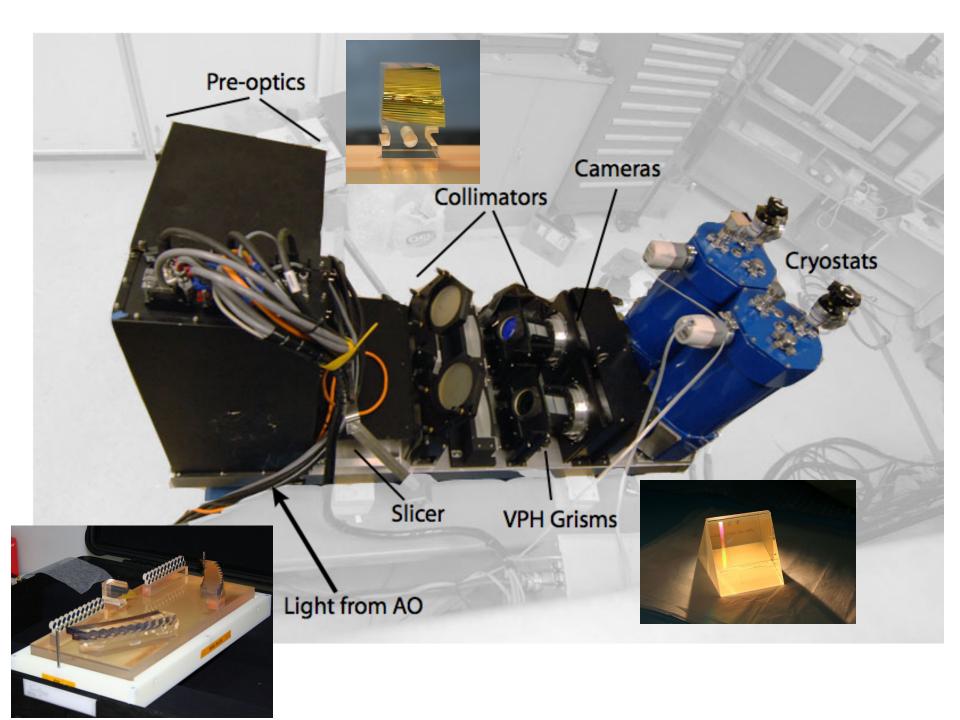
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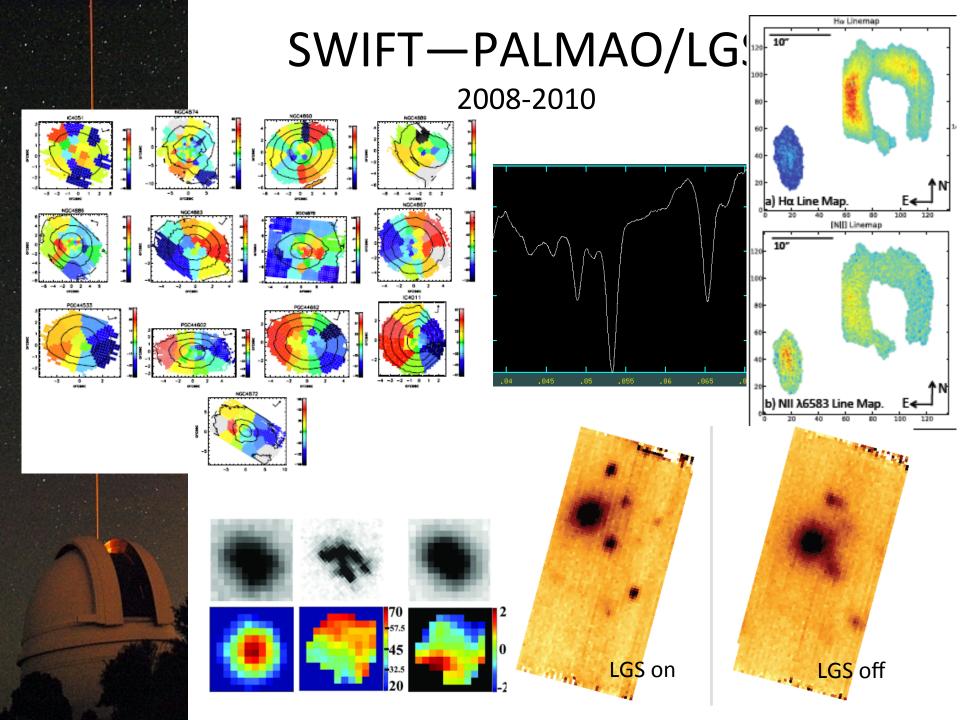


SWIFT—PALMAO/LGS

2008-2010

- I/z band integral field spectrograph
 - Palomar 200" + PALMAO/LGS adaptive optics
 - De-magnifying image slicer
 - 89×44 spaxels field-of-view
 - Fixed format spectrograph
 - Wavelength range 0.65—1.05μm
 - Spectral resolving power R≈4000
 - Interchangeable spaxel sizes
 - 235mas, 160mas, 80mas
 - Fully depleted very red-sensitive LBNL 4kx2k CCD
- Instrument designed to study galaxy dynamics/ composition
- Facility instrument available to whole Palomar community

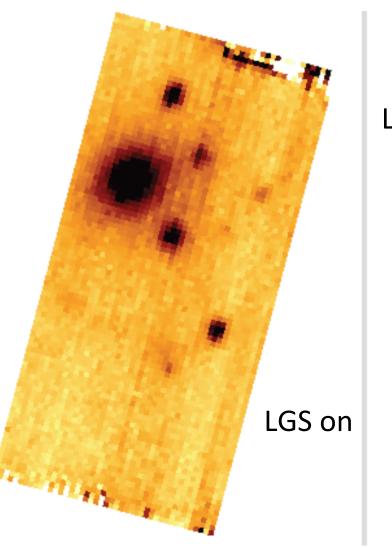


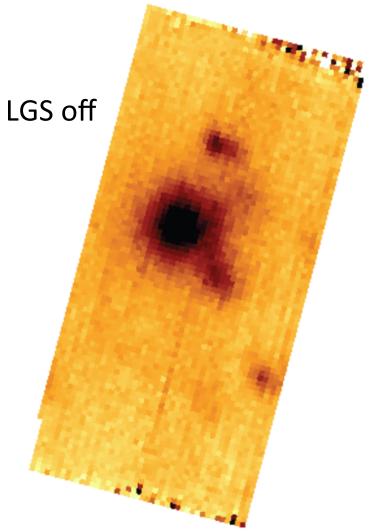




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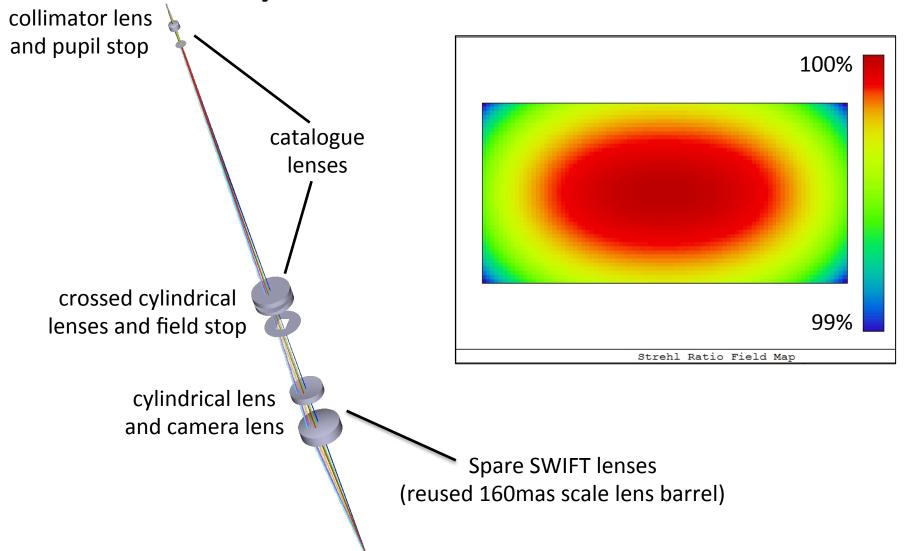


SWIFT – PALM3K/NGS/high-contrast

- PALAO system decommissioned in mid 2010 to enable upgrade to PALM3K
 - Focus on high contrast AO
 - Laser indefinitely postponed
- SWIFT returned to Oxford for refurbish and upgrade to exploit PALM3K high contrast abilities;
 - Design of a new 16-milliarcsecond scale to sample diffraction limit at 800nm
 - Implement a 'blocking bar' to stop bright sources saturating detector
 - Modify calibration system accommodate 200x range in flux
- Commissioned back on-sky in late-2011 (bad seeing) and mid-2012 (good seeing)

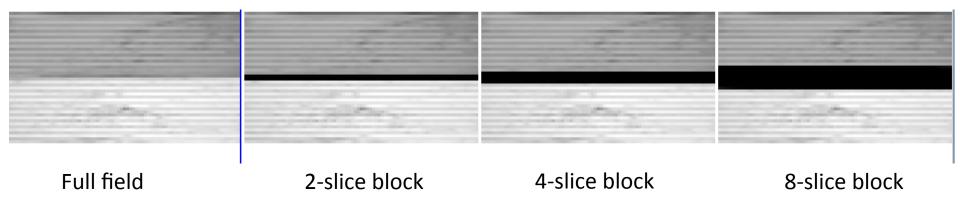


layout & strehl ratio



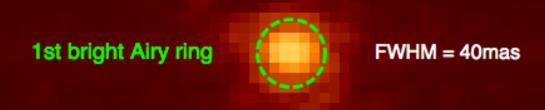
Supporting systems

- Modified calibration system to have adaptable iris diaphragm to control arc flux
 - Factor of 15x in pixel scale is 225x in flux per pixel!
- Added a (very) poor man's occulting stop to avoid saturating on bright stars
 - Moveable blocking bar in the slicer exit focal plane
- Both achieved with <\$100 off-the-shelf servo motors and controllers

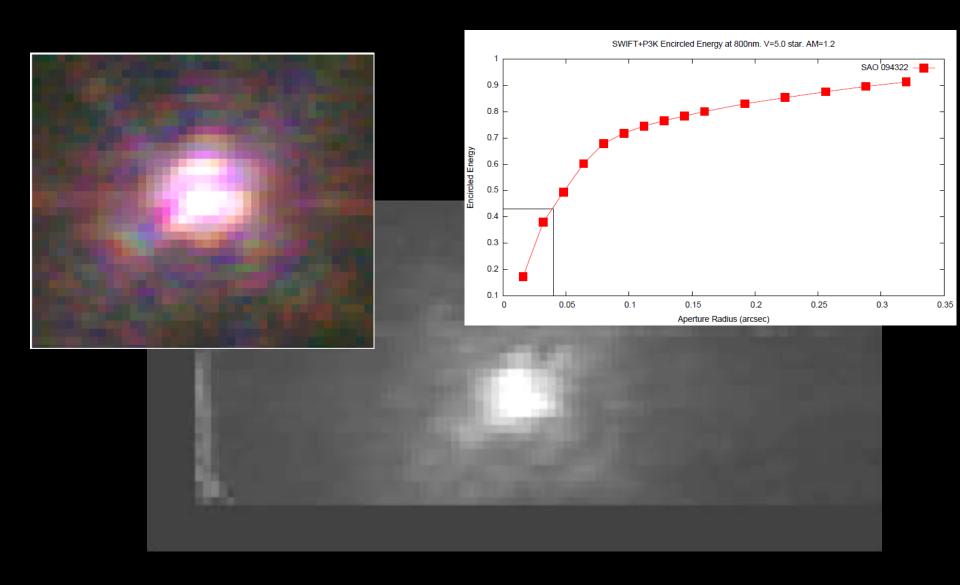


July 2012 — Internal PSF

- Image of AO-stimulus after correction for non-common-path aberrations of SWIFT
 - 40mas FWHM vs 33mas limit



October 2012 – External PSF



Issues -- tuning

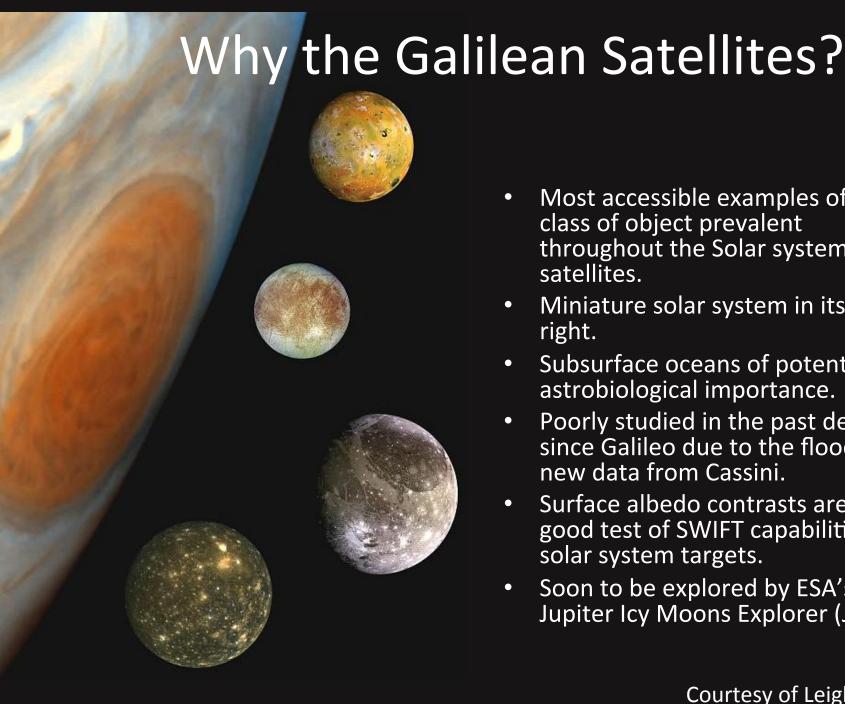
- Very hard to remove the non-common-path errors between AO and instrument
- Image slicer complicates image analysis
- Have to spend 1—2 hours per day tuning AO by hand
- Need to develop automated method (e.g. MGS) which works with slicers



Raw data format

- IFU data needs some processing before it is easily interpretable
- Processing adds in extra problems, and time...

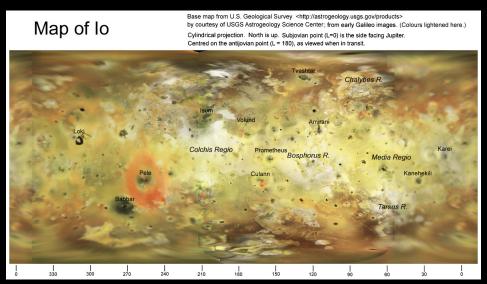


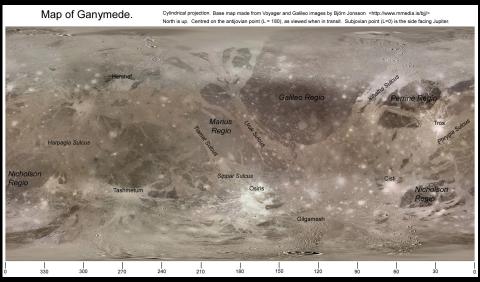


- Most accessible examples of a class of object prevalent throughout the Solar system – icy satellites.
- Miniature solar system in its own right.
- Subsurface oceans of potential astrobiological importance.
- Poorly studied in the past decade since Galileo due to the flood of new data from Cassini.
- Surface albedo contrasts are a good test of SWIFT capabilities for solar system targets.
- Soon to be explored by ESA's Jupiter Icy Moons Explorer (JUICE).

Why The Galilean Satellites?

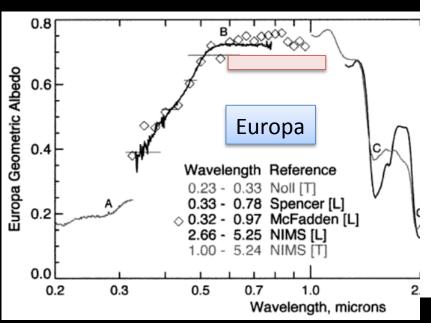
- Use the powerful combination of SWIFT and the PALM3k AO to provide spatially resolved 0.63-1.04 µm spectroscopy of the Galilean satellites to provide spectral context for future imaging experiments.
- Science Aims:
- Compare the albedo characteristics of differing terrains across satellite surfaces.
- Search for spectroscopic signatures of water ice and hydrated mineralogy.
- 3. Study asymmetries between the leading and trailing hemispheres of these satellites due to particulate deposition associated with Jupiter's powerful magnetic field.





Observed Spectra (1990s)

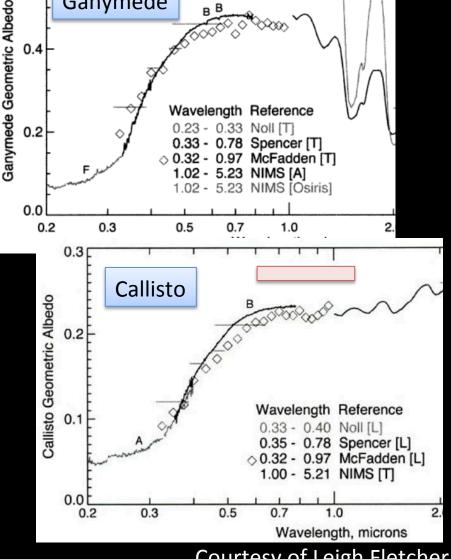
Ganymede



- SWIFT spectral range 0.6-1.05 μm
 - Dominant features of water ice (small kink near 1.04-µm).
 - O2 features denoted as 'B'

relatively flat:

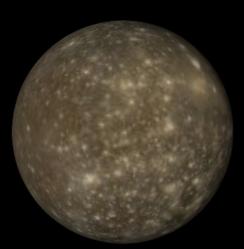
- Hydrated mineral bands all occur longward of 1 µm.
- Possible olivine/pyroxene silicate signatures throughout this range?

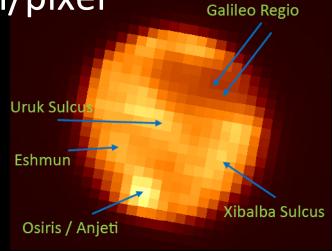


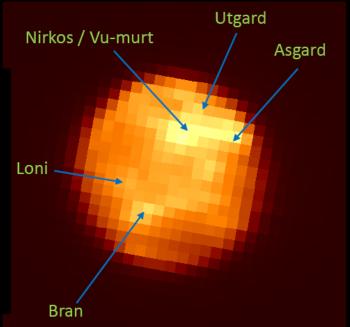
Courtesy of Leigh Fletcher

Ganymede & Callisto 80mas/250km/pixel

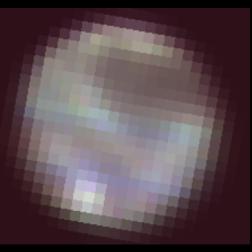




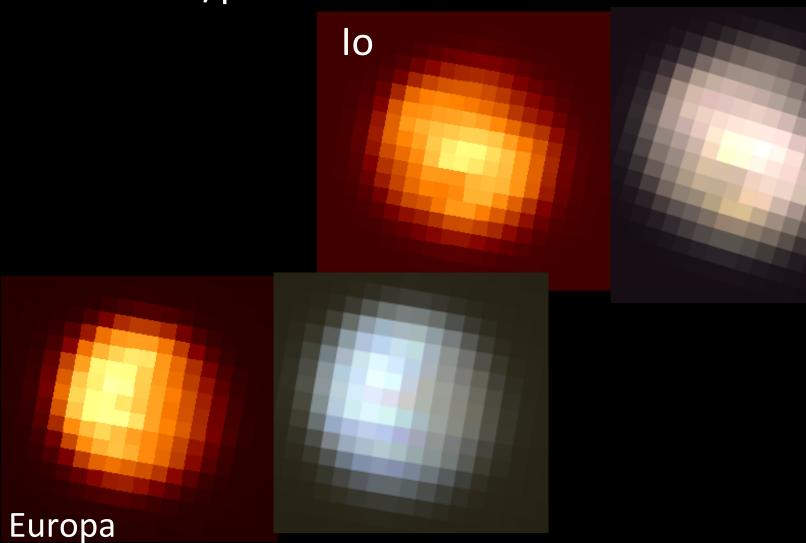








Io and Europa 80mas/pixel



Zooming in

how many pixels can you afford?

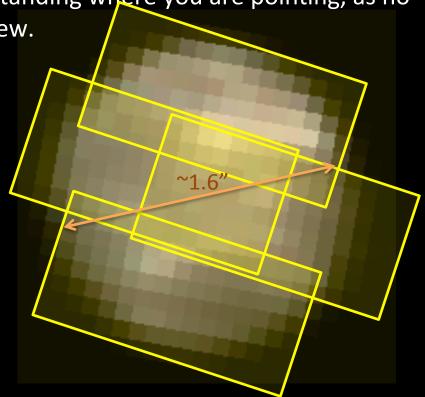
- Each spatial pixel (spaxel) needs 4000 detector pixels...
- 16mas scale on SWIFT only gives 1.4 x 0.7" field of view
- Need to mosaic even for Galilean moons!

Puts strong requirements on understanding where you are pointing, as no

good reference sources in field of view.

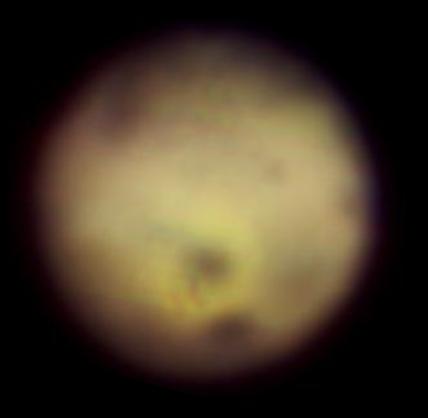
– Haven't got this sorted well enough yet!

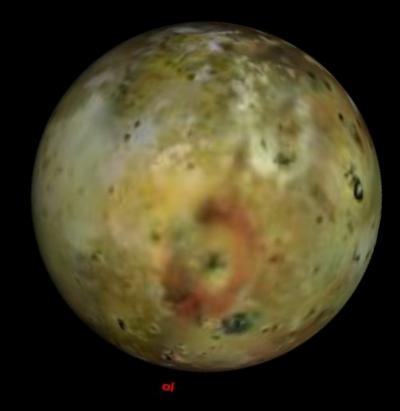
Callisto/Ganymede need at least 4 pointings with 16mas scale to cover them



lo mosaic

16mas/pixel



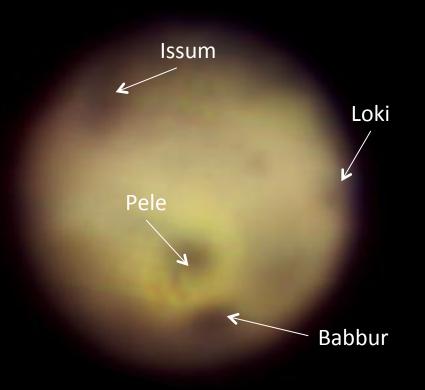


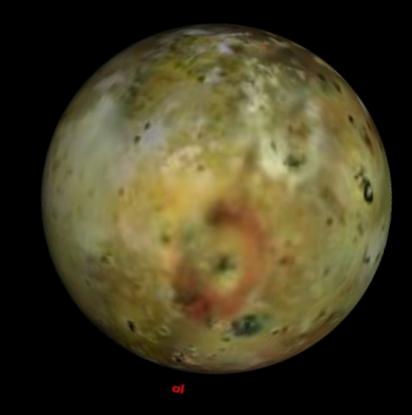
SWIFT+PALM3K 6 pointings in 2x1 mosaic Approx 670nm, 800nm, 950nm Smoothed for presentation!

Galileo map projected to time of observation

lo mosaic 16mas/pixel

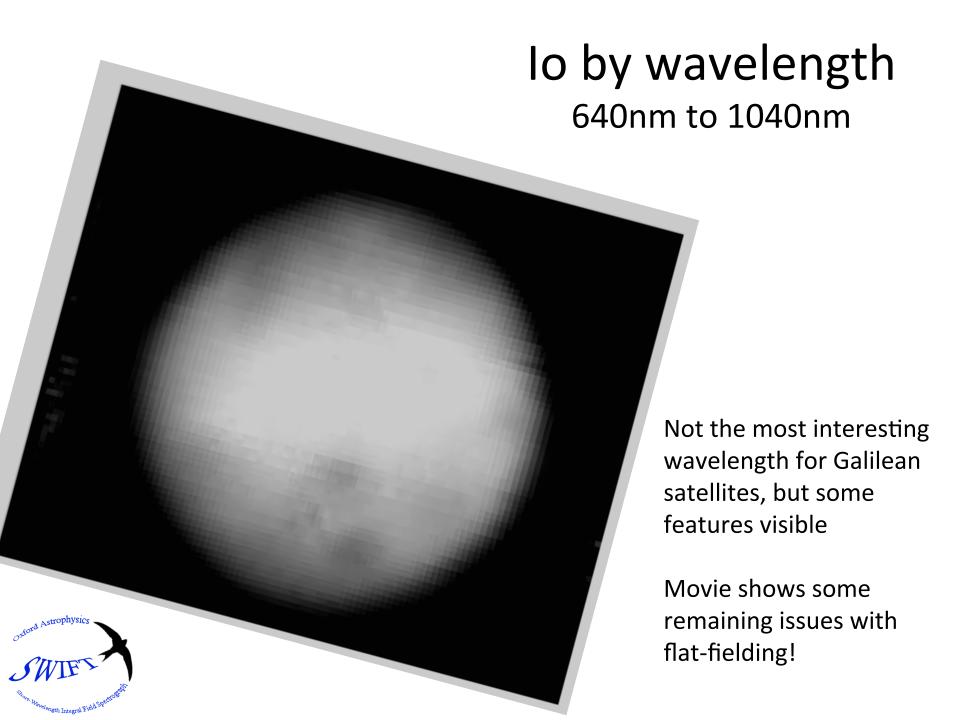
Next steps:
Surface composition features
Signatures of 'exosphere' lines?
Compare to other data to look for evolution





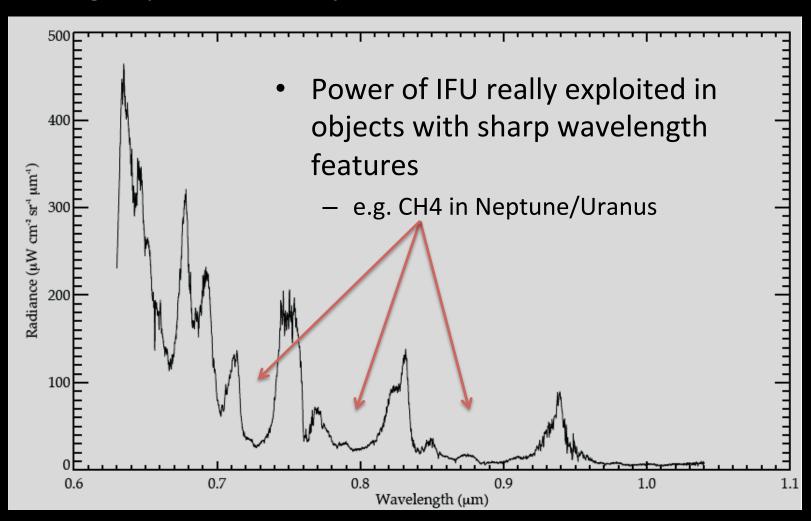
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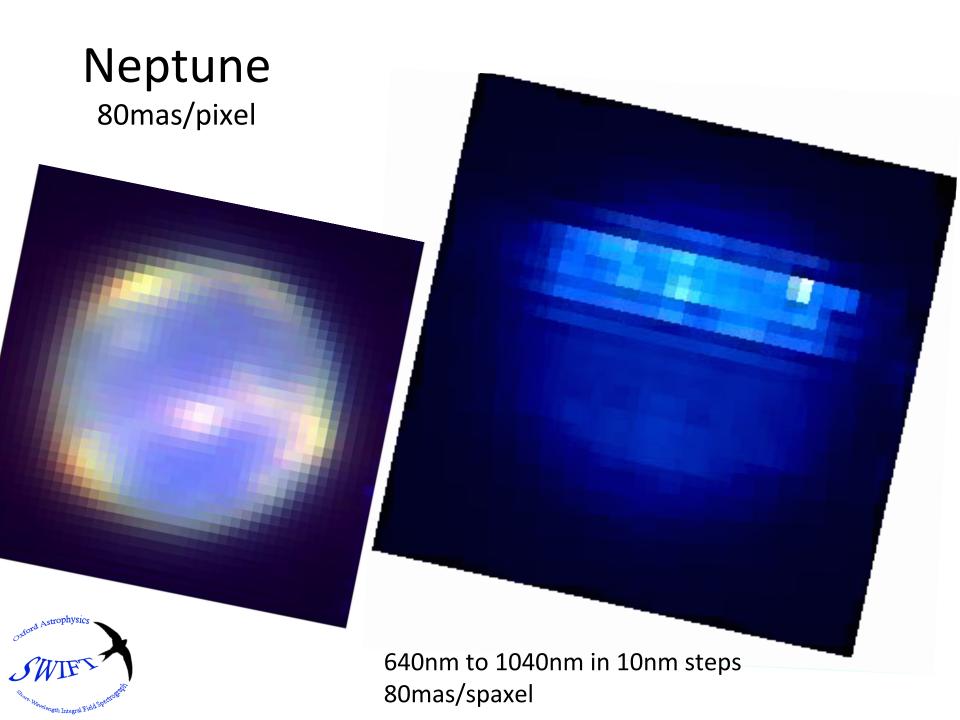
Galileo map projected to time of observation



Gas giants

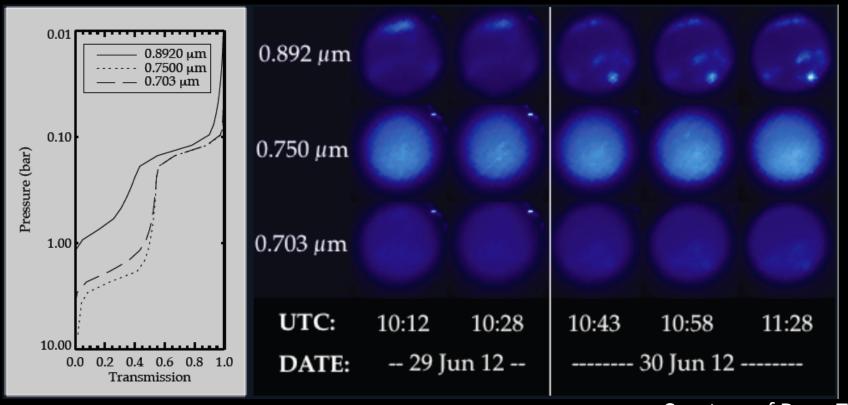
Probing Neptune's atmosphere





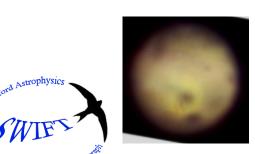
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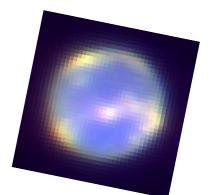
- Different wavelengths probe different depths in atmosphere
- Spatially resolved spectra allow us to probe for composition variations as a function of position
 - e.g. Monitor latitudinal CH4 variation previously seen in Neptune

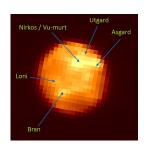


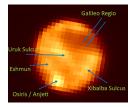
Exciting things for the future

- High resolution in three dimensions enables unique science, e.g.
 - Gas giant atmospheres; Composition and evolution
 - Galilean moons; Surface composition, surface hydrology, atomic exospheres(?)
 - Titan...; (coming in 2013 hopefully!)
 - Asteroids; surface mineralogy, companion formation
 - Evolved stars; e.g. P Cygni / Eta Car type nebulae, composition, shocks
 - Planetary nebulae; ionisation/temperature, mixing, small scale dynamics
 - Young stars; Circumstellar material, Inflow/Outflow dynamics, Jets
 - Binaries; orbits in 3d!
 - High contrast; Test-bed for SD routines with image slicers













Lessons learned and thoughts for the future

- Spectroscopic instruments and a great new dimension
 - Both in capability and complexity!
- Small field of view is challenging
 - Need very accurate referencing between frames to make best use of data
- Data format relies on good processing to make it easily usable
 - Can't relay on nice uniform square pixels!
- Imaging Spectrographs require calibrating as well as an imager, whilst including effects of a spectrographs!
 - Classical spectrographs just hide how tough the calibration is
- Close integration between the instrument and the AO system (and the telescope!) is critical for a good and usable system